Pack 32 Raingutter Regatta Rules

1. Official Kit Required

The boat must be newly built for the current Cub Scouting year. The boat should be substantially built by the Scout. Parental supervision in the construction of the boat is encouraged. The boat should be assembled from the B.S.A. Raingutter Regatta Kit parts only. Additional decals, paint, and glue are permitted.

2. Dimensions

As described on sheet included with kit.

3. Miscellaneous

a. The sail must be the one supplied with the B.S.A. Raingutter Regatta Kit. The sail may be trimmed and shaped, but may not be larger than the material supplied.

b. Details such as decals and paint are permissible as long as these details are securely glued or fastened to the boat.

c. All boats must be labeled with the appropriate participant number.

4. Ground Rules

a. Once the race is started, the boat may not be touched, except by a judge. If the loser of a race touches his boat during that race, he will get a first warning. If he touches it again in another race, he will be disqualified from the competition. If the winner of a race touches his boat during the race, there will be a re-race and he will be warned. If he touches his boat again during the competition, he will be disqualified.

5. Inspection and Disputes

a. Each boat must pass inspection by the Official Inspection Team before it may compete.

(The Inspection Team has the right to disqualify those boats, which do not meet these rules. Boat owners will be informed of the violations and given ten minutes to modify the boat to meet these rules.)

b. Any participant (including the parent of the participant) has the right to appeal to the Race Committee for an interpretation of the rules. The Race Committee, by majority vote, will be the final judge of these rules. In case of a tie vote, the decision of the Race Committee Chairperson will be final.

c. Unsportsmanlike conduct by any participant or member of the audience will be grounds for expulsion from the competition and/or the race area.